# JONATHAN C. BALLOCH, PH.D

I am an AI research scientist and engineer who thrives in fast-moving environments. I am passionate about integrating AI and robotics into real-world applications and products.

#### WORK EXPERIENCE Ο.

#### 🛗 08/2016 - 12/2024

Graduate Research Assistant • Georgia Institute of Technology, Atlanta Thesis: Adapting reinforcement learning agents to changes in the environment is vital for real-world applications of reinforcement learning. My work examines "novelties"-unexpected changes in the environment—and how learning agents can better adapt to novelties explore their environment and preserve prior knowledge.

#### 05/2021-08/2021

**9** SRI International, Palo Alto

05/2018-08/2018

#### 0 Google, Seattle

Implemented few-shot learning approach using active online sample selection for deep learning.

#### 07/2013-07/2016

♀ Intelligent Automation, Rockville, MD

#### Specialized in design and development of computer vision, sensor fusion, and control systems in DARPA and DoD robotics research and development projects, collaborating with industry and academic groups. Examples of tangible contributions include improving contour-based feature tracking persistence, designing and implementing omnidirectional camera + IMU sensor head, and demonstrated our multi-arm control at the DARPA Robotic Challenge Trials Expo.

#### **1** 05/2012-08/2012

**Q** Lockheed Martin, Palo Alto

Achieved a 2x sample efficiency improvement in classification tasks (MNIST & CIFAR10).

#### 06/2010-08/2010

**Q** NASA Jet Propulsion Laboratory, Pasadena Modeled radiative transfer in the detached haze layer of Titan in FORTRAN. Discovered the cyclic seasonal altitude and eccentricity collapse/expansion of Titan's atmosphere.

# EDUCATION

| ∰        | 08/2016 - 12/2024                        |
|----------|--|
| ♥        | Georgia Institute of Technology, Atlanta |
| ∰        | 08/2011 - 12/2013                        |
| <b>♀</b> | University of Pennsylvania, Philadelphia |
| ∰        | 08/2007 - 12/2011                        |
| <b>⊘</b> | Georgetown University, Washington, D.C.  |

AWARDS AND ACHIEVEMENTS

#### Technology Innovation: Generating Economic Results (TI:GER) Fellowship Georgia Institute of Technology - (2020-2022) Public Interest Technology Universities Network (PITUN) Fellowship Georgia Institute of Technology and Georgia State University - (2020-2021)

## PhD Intern

Designed algorithms for learning behavior trees using neural fictitious self-play for interpretable strategy in multi-agent reinforcement learning. The technique increased the convergence efficiency to winning policy on LaserTag and internal Battlefield simulators.

## PhD SWE Intern

### **Robotics Engineer**

## Graduate Research Intern

Developed a MATLAB package that reduced digital noise and increased precision in laser simulations.

## Planetary Science Intern

M.S. - Robotics

PhD - Computer Science (Robotics)

**B.S.** - Physics, Mathematics

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CONTACT

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- $\mathbf{O}$ @balloch
- in Jonathan Balloch
- 0000-0001-9998-8415 Ð
- 🞓 Google Scholar

## SKILLS

| Programming<br>Python<br>Bash<br>C++<br>Matlab<br>Java<br>LaTeX  | ••••• |  |   |
|--|-------|--|---|
| Operating Systems<br>Linux<br>MacOS<br>Windows   | •     |  |   |
| Software & Tools<br>Deep Learning Frameworks<br>(PyTorch, TensorFlow, JAX)<br>SciPy Data Stack<br>(numpy, pandas, matplotlib)<br>Git<br>Docker & Kubernetes                                | •     |  | • |
| Expertise<br>Software Engineering<br>(OOD, Algos, CI/CD, Testing)<br>AI & Machine Learning<br>(LLM, RL, NN, VAE, +more)<br>Math & Statistics<br>Physics<br>Engineering<br>Entrepreneurship | •     |  |   |
| Languages<br>English<br>Russian<br>Spanish   | •     |  |   |



## SELECT PUBLICATIONS

| Neuro-Symbolic World Models for Adapting to Open World Novelty  |
|---|
| 🖀 Balloch, J. C., Lin, Z., Peng, X., Hussain, M., Srinivas, A., Wright, R., Kim, J.M. and Riedl, M.O.   |
| 2023 Dependence on Autonomous Agents and Multiagent Systems (AAMAS), pp. 2848-2850.   |
| The Role of Exploration for Task Transfer in Reinforcement Learning   |
| Balloch, J. C., Inman, J., Kim, J., Riedl, M.O.   |
| 2022 Directory of High-level Cognitive and Reasoning Skills   |
|   |
| NovGrid: A Flexible Grid World for Evaluating Agent Response to Novelty   |
| <ul> <li>Balloch, J. C., Lin, Z., Hussain, M., Srinivas, A., Wright, R., Peng, X., Kim, J., Riedl, M.</li> <li>2022</li></ul>   |
|   |
| Memory-efficient semi-supervised continual learning: The world is its own replay buffer   |
| 📽 Smith, J., Balloch, J. C., Hsu, Y. C., Kira, Z.   |
| 2021 Decisional Joint Conference on Neural Networks (IJCNN), IEEE   |
| Always be Dreaming: A new approach for data-free class-incremental learning   |
| Smith, J., Hsu, Y. C., Balloch, J. C., Shen, Y., Jin, H., and Kira, Z.  |
| 2021 Directed in Proceedings of the IEEE/CVF International Conference on Computer Vision, pp. 9374-9384.  |
|   |
| Fabula Entropy Indexing: Objective Measures of Story Coherence  |
| <ul> <li>Castricato, L., Frazier, S., Balloch, J. C., Riedl, M.</li> <li>2001</li> <li>B. Dros. of the 3rd Workshap on Nerrotive Understanding</li> </ul>                                       |
| 2021 Proc. of the 3rd workshop on Narrative Orderstanding   |
| Tell Me A Story Like I'm Five: Story Generation via Question Answering  |
| 📽 Castricato, L., Frazier, S., Balloch, J. C., Riedl, M.  |
| 2021 Derive The 3rd Workshop on Narrative Understanding   |
| Detecting and Adapting to Novelty in Games  |
| Peng, X., Balloch, J. C., Riedl M.  |
| <ul> <li>2020</li> <li>AAAI2020 Workshop on Reinforcement Learning in Games</li> </ul>  |
|   |
| Taking Recoveries to Task: Recovery-Driven Development for Recipe-based Robot Tasks   |
| <ul> <li>Banerjee, S., Daruna, A., Kent, D., Liu, W., Balloch, J. C., Jain, A., Krishnan, A., Chernova, S.</li> <li>2019</li> <li>IEEE International Symposium on Probatics Research</li> </ul> |
|   |
| The MacGyverbot: Tool Construction by Autonomous Agents   |
| Nair, Lakshmi, Balloch, J. C., Chernova, S. ".", 2019.  |
| 2019 IEEE International Conference on Robotics and Automation (ICRA)  |
| Unbiasing Semantic Segmentation for Robot Perception using Synthetic Data Feature Transfer  |
| Balloch, J. C., Aggraval, V., Essa, I., Chernova, S.  |
|   |
|   |
| An RGBD segmentation model for robot vision learned from synthetic data   |
| <ul> <li>Ballocn, J. C., Chernova, S.</li> <li>2017</li> <li>Debatics Science and Systems (PSS): Workshop on Spatial-Semantic Performantic performantics</li> </ul>                             |
|   |
| Landmark-Based Robust Navigation for Tactical UGV Control in GPS-Denied Communication-Degraded Environments   |
| 📽 Endo, Y., Balloch, J., Grushin, A., Lee, M.W., Handelman, D.  |
| 2016 SPIE Unmanned Systems Technology XVIII   |
| Titan's Detached Haze and Polar Vortex: Large-Amplitude Seasonal Variations   |
| West, R. A., Ovanessian, A., Turtle, E. P., Ray, T., Balloch, J., Dumont, P., Lavvas, P., Lorenz, R., Rannou, P.  |
| <ul> <li> <sup>⊥</sup> 2012         <sup>⊥</sup> Lunar and Planetary Science Conference, 43     </li> </ul>   |
|   |
| The Evolution of Titan's detached haze layer near equinox in 2009   |
| 🖀 West, R. A., Balloch, J., Dumont, P., Lavvas, P., Lorenz, R., Rannou, P., Turtle, E. P., Ray, T.  |

🛗 2011 🖉 Geophysical Research Letters, 38, doi: 10.1029/2011GL046843